

# SHEPHERD YANG

UX Designer

trishoop.myportfolio.com

trishoop@gmail.com

(206) 375-7203

## EXPERIENCE

### SR .PRODUCT DESIGNER, GLASSDOOR

January 2018– Present

Design and maintain the new Applicant Management Service UX. Work with other designers in Employer Center redesign. Provide support in building out the team's design system.

### SR. UX DESIGNER, Touch of Modern

September 2014 – December 2017

Lead the UX efforts to deliver great customer experiences by working with multiple teams across the company. My main responsibilities are the website and mobile apps; emails and promotional banner systems; and the brand system.

### UX DESIGNER, Microsoft Bing Studios

October, 2010 – August, 2014

Designed image search result page (2011 release). Drove social side bar tablet integration efforts. Built prototypes for search result page framework explorations for the past three releases. Also worked on several social search incubation projects. Designed and implemented a concept for Bing Asia team. Lastly, I was part of a special team to develop the vision for the Applications and Services Group.

### UX DESIGNER, Microsoft Live Labs

June, 2007 – September, 2010

Developed early visual concepts and XAML control templates for Pivot. Other shipped projects included: online list app Listas, search and collect concept Circle of Live, Winter Olympics icons (internal), zoom.it website, and a few other incubation projects.

### UX DESIGNER, Microsoft Office Design Group

July, 2004 – June, 2007

Developed the visual design for the UI of Office 2007: ribbon visual, control states, control icons, and PowerPoint templates. Proposed and influenced the design language for Office 2007's brand refresh. Also involved in Office 2010's early visual language exploration.

## EDUCATION

### California College of the Arts (formerly California College of Arts and Crafts)

2001 – 2004

B.F.A. in Graphic Design + Media Concentration

## SKILLS

- Interaction Design
- Visual Design
- Prototyping (HTML, CSS, SCSS, JQuery)
- Chinese brush painting